

## Participant Instructions (Short Version)

**Welcome!** You are about to engage with a short story set in a near-future world where a digital health tool has been introduced into a health care setting. Design Fictions is a story-driven toolkit that uses vignettes and structured prompt cards to help participants collaboratively enter, question, and re-imagine digital health scenarios.

You will engage with these fictional worlds to surface the assumptions, values, and relations that shape what is understood as possible, inevitable, or desirable in each of those worlds. Your task is to enter the world, examine it, and imagine how it might be different.

### Step 1 — First Impressions (10 minutes)

Read the story silently and then share your initial observations. This is deliberately unstructured: you will describe what you see before analyzing anything.

*Record your observations in the margins of the vignette.*

### Step 2 — Card Analyses (30 minutes)

For each card, you should engage with the fictional world by applying the card's core question and follow-up prompts to the specific details of the story. Pay attention to:

- **Changing conditions:** What happens if you alter key features of the scenario: the funding model, the regulatory environment, the patient population?
- **Competing values:** Where do the interests and commitments of different actors collide? What trade-offs are being made, and by whom?
- **Absent actors:** Who is affected does not appear in the story? What would change if they were present?
- **Downstream consequences:** Trace what happens next. What does success produce? Who absorbs failures?

*Record your observations on the response sheet.*

### Step 3 — Share Back (3-5 minutes)

Share your experiences back with the group. The Share-Back should be a reflective exercise in which you articulate what the fictional world revealed about different assumptions and commitments.